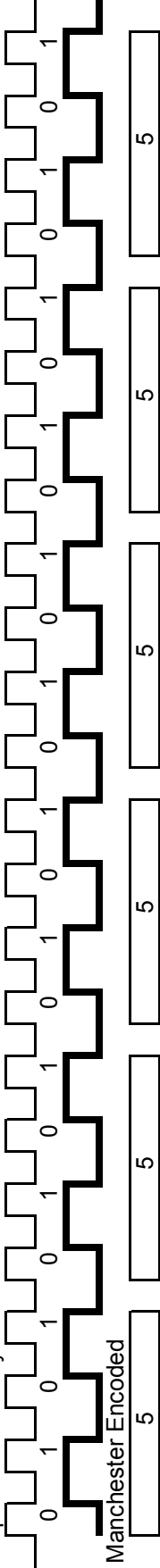


SL preamble of 3 bytes of 0x55



If data is 0, Manchester mirrors clock starting at rising edge to next rising edge

If data is 1, Manchester mimics clock starting at rising edge to next rising edge

Data In

0

Manchester

